

1. 1<sup>st</sup> Mechanical calculating device :- Abacus [ $+$ ,  $-$ ,  $\sqrt{\quad}$ ]
2. 1<sup>st</sup> Mechanical adding machine :- Pascaline (adding machine)
3. 1<sup>st</sup> General Purpose computer :- Analytic Engine (Charles Babbage) (1837)
4. 1<sup>st</sup> Electro mechanical machine :- Tabulating Machine (Herman Holerith) (1890)
5. 1<sup>st</sup> Electronic Digital computer :- ENIAC [JP Eckert] [JW Mauchly] (1946)
6. 1<sup>st</sup> computer with storage capacity :- EDSAC (Maucke Wilkes)
7. Father of computer :- Charles Babbage
8. Father of Modern computer :- Alan Turing
9. 1<sup>st</sup> Mini computer :- IPDP-8
10. 1<sup>st</sup> computer of INDIA :- Sikhartha
11. 1<sup>st</sup> Super computer of India :- PARAM [PARAM 8000]
12. Recent fastest S.C of INDIA :- PARAM-Gitahi
13. Ted Hoff :- 1<sup>st</sup> invent microprocessor
14. 1<sup>st</sup> computer mouse ~~invented~~ built by :- Douglas Engelbart [1964]
15. 1<sup>st</sup> 3D Printer invented by :- Chuck Hull
16. 1<sup>st</sup> computer programme was developed by :- 1947 4th August
17. 2nd December :- Computer Literacy Day
18. 1<sup>st</sup> computer made in INDIA :- Sikhartha (Electronic Corporation of INDIA)
19. 1<sup>st</sup> Super computer of the world :- CDC 6600 (1964)  
[ Seymour Cray ]  
(Father of super computer)
20. 1<sup>st</sup> computer virus :- Creeper
21. 1<sup>st</sup> comp. Antivirus :- Reaper
22. 1<sup>st</sup> Indian computer :- TIFRAC  
[TATA Institute of Fundamental Research Automatic calculator]
23. First Automatic Electronic Computer :- ABC  
[Hansoff - Berry computer]

[1<sup>st</sup> time]  
[Babbage]  
[Hollerith]



## :- GENERATION OF COMPUTER :-

Generation	Period	Main components	Examples
I	1940-52 (12y)	<ul style="list-style-type: none"> <li>Electronic Valve</li> <li>Vacuum Tube</li> <li><u>Magnetic Drums</u> (1st gen)</li> </ul>	ENIAC-1, UNIVAC, EDVAC, EDSAC Batch OS
II	1952-64 (12y)	<ul style="list-style-type: none"> <li>Transistor</li> <li><u>Magnetic Core Tech</u> (Micro-2nd gen)</li> </ul>	IBM-700, 1401, 1620 CDC-1604, 3600 ALIAS, ICL-1901
III	1964-71 (7y)	<ul style="list-style-type: none"> <li>Integrated Circuit (IC) (3rd gen)</li> <li><u>Magnetic Core</u> (Micro-2nd gen)</li> </ul>	IBM-360, 370, NCR-3905 CDC-1700, ICI-2903
IV	1971-	<ul style="list-style-type: none"> <li>Large Integrated Circuit</li> <li><u>Semiconductor Memory</u> (Micro-2nd gen)</li> </ul>	APPLE, DEC
V		<ul style="list-style-type: none"> <li>Optical Fibre</li> <li>Artificial Intelligence</li> <li><u>Optical Disc</u></li> </ul>	

## :- TYPES OF COMPUTER :-

### 1. Micro computer / Personal computer

- Also known as PC or Personal computer.
- Largely used for domestic & official purpose.
- ex/ Laptop, Notebook computers, Micro [small computer] [1st micro comp]

### 2. Mini computer [capable of serving up to 250 users]

- comparatively larger than micro-computer.
- 5 to 50 times more powerful than micro computer.



Ex:- PDP-1 [1st Mini comp]

### 3. Mainframe computer:-

→ More than 100 people can work at a time on different terminals by time sharing & Multi-tasking techniques.

Ex:- Harvard Mark I [1st Mainframe comp]

### 4. SUPER COMPUTER:-

→ Very Powerful, most expensive, fastest computers.

→ Able to process most complex jobs with a very high speed.

→ The 1st supercomputer was developed by 1976 by Intel.

### 5. Quantum computer:-

→ Development of this type of computer is in final stage.

→ In quantum computers, Q-Bit will be used instad of Binary bits.

□ Acc<sup>d</sup> to working style, there are 3 types of computer;

a) Digital

b) Analog

c) Hybrid

NOTE

Can't change

Dependable

Mixture of Analog & Digital

1. 1<sup>st</sup> super computer of the world :- CRAY K-1

2. 1<sup>st</sup> Digital computer of the world :- ENIAC

3. Most super computers use LINUX (O.S.).

4. 1<sup>st</sup> Practical digital computer :- UNIVAC

5. 1<sup>st</sup> Programming language :- FORTRAN → (Formula Translator)   
 (Inventor:- John Backus)

6. Language of 5th generation computer :- PROLOG

7. 1<sup>st</sup> Object oriented programming Language :- SIMULA (Simulation Language)

8. Facebook language   
 { Frontend language :- PHP   
 { Chatting :- Facebook   
 { Backend :- Python



## —° ORGANIZATION OF COMPUTER :—

→ A computer is organized into three basic units;

1. CPU [Brain of computer]
2. The Memory Unit
3. The Input / Output Unit

→ Also a computer has mainly two main parts;

1. Hardware (Touchable)
2. Software (Untouchable)

1. CPU :— [1st processor :— Intel 4004]

→ Called the Brain of the computer.

→ makes all the required calculation & Processes.

→ The clock rate or speed of a CPU is measured in : HERTZ [modern processor speed in GHz]

→ It is divided into 3 main components;

- a) ALU [Arithmetic & Logic Unit]
- b) Control Unit [cheque which is applicable]
- c) Registers [Stores] store

a) ALU :—

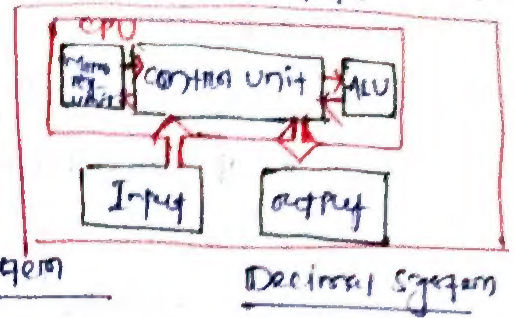
- Performs all the Mathematical & Logical operations in the information supplied to the CPU.

b) Control Unit :— [Nerve Centre]

- Fetches the Instructions (Programs) from the memory & access to the instructions, controls the flow of data bet<sup>n</sup> the ALU & other part of computer.

## c) Registers :-

- Storage location that hold instructions or data while CPU is using them.



NOTE :-

1 Bits :- Binary Digits

Bit System

Decimal System

1 Bits  $\longrightarrow$  0 or 1

1 Nibble  $\longrightarrow$  4 Bits

1 Byte  $\longrightarrow$  8 Bits

1 KB  $\longrightarrow$  1024 Bits  $\longrightarrow$  1000 Bits

1 MB  $\longrightarrow$  1024 KB  $\longrightarrow$  1000 KB

1 GB  $\longrightarrow$  1024 MB  $\longrightarrow$  1000 MB

1 TB  $\longrightarrow$  1024 GB  $\longrightarrow$  1000 GB

1 Petabyte  $\longrightarrow$  1024 TB  $\longrightarrow$  1000 TB

1 Exabyte  $\longrightarrow$  1024 PB  $\longrightarrow$  1000 PB

1 Zetta Byte  $\longrightarrow$  1024 EB  $\longrightarrow$  1000 EB

1 Yotta Byte  $\longrightarrow$  1024 ZB  $\longrightarrow$  1000 ZB

1 Bronto Byte  $\longrightarrow$  1024 YB  $\longrightarrow$  1000 YB

1 Geop Byte  $\longrightarrow$  1024 BB  $\longrightarrow$  1000 BB

## 2. The Memory Unit :-

$\rightarrow$  Stores all the information & data for the CPU before or after the CPU processes the data.

$\rightarrow$  It can receive data, hold it & deliver acc<sup>o</sup> to the instructions from the control unit.

$\rightarrow$  Memory is of two types;

a) Primary Memory

b) Secondary Memory

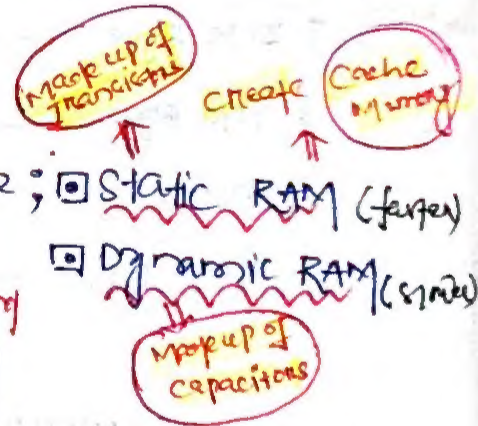


## a) Primary Memory [Main Memory] :-

- Referred to as the Working memory on the main memory of the computers.
- It establishes direct communication with the computer.
- Capable of receiving or sending data at a very high speed.
- Temporary in nature.
- Data stored in P Memory is lost when the computer is switched off.
- It is also called Volatile Memory.
- Ex :- RAM [Random Access Memory]

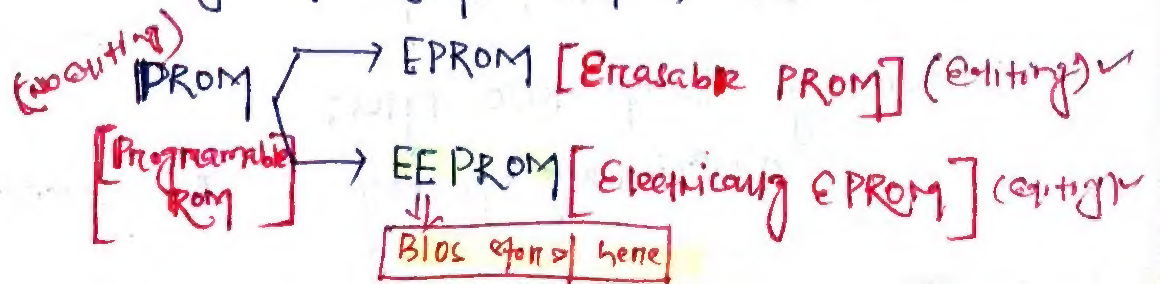
RAM :- [Pioneer :- Herbert Heath  
Born RAM & ROM]

- Computer can change the contents of RAM at any time. [Read + Write]
- RAM is volatile.
- Two main types of RAM are ;
  - Static RAM (fast)
  - Dynamic RAM (slow)
- RAM speed :- Megahertz (MHz) @ Millions of cycles per second



ROM :- [Read only Memory]

- Help in Booting.
- Store Bios software.
- Information is stored on the ROM at the time of its manufacture.
- It is non-volatile & retains its information even after the power is switched off.
- The types of ROM include ;





## b) Secondary Memory [Auxiliary Memory] :-

- Used to store data for a long time.
- operates at a much slower rate than 1<sup>o</sup> memory.
- It is Permanent in nature. So it is called non-volatile.
- Provide Backup storage.
- 1<sup>o</sup> Memory is fast but expensive, 2<sup>o</sup> Memory is slow but cheap.

Ex/ FLOPPY DISKS [1.44MB], CDs [700MB],  
DVDs [4.7GB], Memory cards, USB sticks, magnetic tapes.  
(James Russell)  
(Optical storage)  
(Solid storage)

Ex/ SASD :- Sequential Access Storage Device [

BRD :- Blue Ray disc - [25GB] in single layered,  
[50GB] in double layered.  
(Optical storage)

HVD :- Holographic Disc :-  
For users [3.9TB]  
For scientist [6TB]

★ Flash memory :-  
• Electronic, Non-volatile memory.  
• Ex/ Pen drive, Memory card.  
(Solid storage)

★ Virtual Memory :- To lead an applicat, storage borrowed from hard disc is called Virtual Memory or Extended RAM.

★ Cache memory :-  
• Very High speed, expensive memory.  
• Works bet<sup>n</sup> main memory & CPU.  
• Used to hold those parts of data and program which are most frequently used by CPU.  
• Stores data temporarily.

## Facts Regarding Some 2<sup>nd</sup> Memory Devices :-

- Magnetic tapes are long plastic tapes coated with magnetic material.
- CD [Compact Disc] is an optical medium.
- CD is read using a laser beam.
- DVD [Digital Versatile Disc] is also an optical medium.  
↓  
[It has more space than CD]

## 3. INPUT / OUTPUT :-

- Input enables us to enter data into a computer.  
eg || Keyboard, mouse

- Output enables the computer to show the results.  
eg || Printer, monitor, speaker

- ✓ Input-output devices are also called Peripheral devices.
- ✓ These are also called interface as they translate information for man & machine.

## -: INPUT DEVICES :-

### a) OMR [Optical Mark Reader] :-

- Uses Magnetic Ink.
- Capable of reading specially prepared forms which have a provision for black marks in a specific positions.

### b) MICR [Magnetic Ink Character Reader] :-

- It is an I.D used by the Bank cheques.



c) Barcode Reader [BCR] :-

- It is an I.D able to scan & decode barcodes.

d) QR [Quick Response] :- [Invention :- Denso Wave (1994)]

contains a Matrix of code.

e) Key Board :- [Christopher Latham]

Alphabetical Keys (A-Z, a-z)

Number Keys (0-9)

Function Keys (F1 to F12)

Modifier Keys (Ctrl, Alt, Shift)

Toggle Keys (Caps Lock, Num-Lock, Scroll-Lock)

- There are 104 Keys in standard keyboards & 17 Keys in Numbert Pad.

f) Mouse :-

- There are two types of mouse; Optical & Mechanical Mouse.

↓  
[A light beam]  
to the mouse

g) Track Ball [Insert motion data]

- Pointing device that can be used instead of mouse.

h) Light Pen

- Used for digital signature. It can work with any CRT (Cathode Ray Tube) based monitor.

i) Stylus

Pen shaped input device that is used to draw or write on the screen of a Graphic tablet.



j) Scanner :- [MRI] - Magnetic Resonance Imaging

I.D that reads an image & converts it into a file. There are diff types of scanners :-

Speed of scanner is measured in

IPPM (pages per minute)

- Flat bed scanner
- Sheet fed scanner (ADF scanner) [Automatic Document Feeder]
- Handheld scanner [Barcode scanner]
- Drum scanner (high resolution scanner)

k) Joystick :-

I.D used to control video games.

l) Touch Pad :-

It consists a specialized surface that can translate the motion & position of a user's finger to a relative position on the operating system.

m) Microphone :- [Invention: - Emile Berliner]

converts sound waves into electric waves or input the audio into the computers.

n) Pen tab :-

Enables the user to hand draw images, animations & Graphics with a special pen like stylus.

## OUTPUT DEVICES :-

a) Monitor :-

• known as standard O.D.

• It is of following types;

- \* CRT (Cathode Ray Tube) [smallest unit :- 1 Pixels]
- \* TFT (Thin Film Transistor)
- \* LCD [Non-emissive Display]
- \* LED [Emissive Display]



- On the basis of colour, monitors can be divided into
  - \* Monochrome Monitor [Black & White]
  - \* Colour Monitor

b) Printer :- [Johannes Gutenberg] [Rotary] [moderately in] [Dots Per Inch (DPI)]  
 \* Electronic Printer :- [EP-10] [Speed] [Character Per Second (CPS)]  
 \* Impact Printer [Daisy wheel, dot matrix]

- Use Hammer & Ribbon on the Paper directly.
- e.g. Daisy wheel, Dot matrix, Line Printers (chain of Drum Printer)
- \* Non-Impact Printer [Good Bay Printer] [Character Printer] [19 Computer printer] [Lines Per Minute (LPM)]

- Does not use Hammer & ribbon for printing.
  - Also does not strike the Paper directly.
  - e.g. Inkjet, Laser, Thermal printer etc. [Speed] [PPM] [Ex: ATM Fax] [Uses Bisphenol coated paper]
- Printers generally come in 3 popular versions:

- 1) Dot Matrix [Invented by IBM]
- 2) Ink-Jet Printers [Speed :- PPM] [1<sup>st</sup> Invented by HP]
- 3) Laser Printers [Speed :- PPM] [Fastest printer]

- 1) Dot Matrix  $\Rightarrow$  It prints characters in the form of combination of very tiny dots (•••)
- 2) Ink-Jet  $\Rightarrow$  It sprays jets of ink on to the paper.
- 3) Laser Printer  $\Rightarrow$  It uses a laser beam to actually burn the characters on to the paper.

c) Plotters :-

- Used to produce high quality, accurate & bigger drawings.
- Used in CAD, CAM applications such as house maps, banners, hoardings, car parts etc.



## Q) Ports :-

- Jack are receptacle for some other peripheral device to plug into.
- Some ports are Universal Serial Bus (USB), ports, USB-C ports, Ethernet ports or Display ports.
- There are diffn types of ports available ; Serial ports, Parallel ports & USB ports.

## FACTS

1. Hardware comprises of the physical units of a computer system.
2. Software is a set of programs.
3. Data are raw facts & figures.
- ✓ 4. O.S is an interface betn the user & the computer hardware.
5. Some popular O.S are DOS, UNIX, Windows, LINUX, Mac OS etc.
6. Database is a collection of Interrelated data.
7. MS Access is a powerful program to create & manage our database.

## PORTS :-

connect? port acts as an interface between the computer and external devices like printers, monitors etc.

### Types of Ports :-

★ There are 2 types of ports;

1. Internal Port :- It connects the system's motherboard to internal devices like Hard disk, CD Drive, Internal Bluetooth etc.

2. External Port :- It connects the system's motherboard to external devices like Mouse, Printer, USB etc.

★ Some important types of ports;

1. Serial Port :- [Labelled as :- 10101] [Data transmit :- bit by bit]

- Used for :- external monitors, older computer mouse, Keyboard, Bar-code scanner
- Two version :- 9 pin; 25 pin
- Data travel :- 115 Kbps

• Transmit :- A single stream of data at a time.

2. Parallel Port :- [data travel multiple stream] [Electronic Port] [Line printer port]

- Used for :- Scanner & Printers, Joystick, Joystick, Hard Drive, CD-Drive, External Drive
- Pin Model :- 25 pin
- Transmit :- Multiple data streams at a time.

3. Universal Serial Bus (USB) Port [8 bits of data (1 byte) at a time] [Invented :- Andy Barnett]

- It can connect all kinds of external USB devices such as external hard disk, Printer, Scanner, Mouse, Keyboard etc.



• Data travel :- 12 Mb/s

4. FireWire Port :- used to connect to computers & other devices  
• developed by Apple.

• Transfers large amounts of data at a very fast speed.

• connects :- cameras and video equipments to the Computer, printer & scanner.

• Data travel :- 400 to 800 MB Per second.

• Pins :- 6 pin & 4 pin

5. Ethernet Port :- [LAN port / Network port]

• connects to a network and High-speed Internet.

• Data travels :- 10 Mb to 1000 Mb Per second, depending upon the network bandwidth.

:- OS User Interface :-

[User use करने वाला screen कैसे दिखाता है]

1. Command-based Interface :-

User gives commands to perform different tasks like creating, opening, editing, or deleting a file.

→ Primary input device is KEYBOARD.

→ Ex. MS-DOS & UNIX

2. Graphical User Interface :- [GUI]

Programs & instructions are run in the form of icon, menus and other visual options.

→ Input devices include MOUSE & KEYBOARD.

→ Ex. MS Windows, Ubuntu, Fedora, Macintosh etc.

3. Touch Based Interface :-

Ex. Smart phones, Tablets, IPCs etc.

Ex. Android & iOS, Windows 8.1 & 10 etc.

#### 4. Voice Based Interface :-

Voice based commands are used to make a computer work in a desired way.

→ Ex/ iOS (Siri), Android (OK GOOGLE), MS Windows (Cortana) etc.

NAME OF THE OS	Release Date
1. <u>UNIX</u>	1. <u>1969</u>
2. <u>MS-DOS</u>	2. <u>1981</u>
3. <u>Windows</u>	3. <u>1985</u>
4. <u>BlackBerry OS</u>	4. <u>1999</u>
5. <u>Mac OS</u>	5. <u>2001</u>
6. <u>iOS</u>	6. <u>2007</u>
7. <u>Android</u>	7. <u>2008</u>
8. <u>Windows Phone</u>	8. <u>2010</u>
9. <u>Chrome OS</u>	9. <u>2011</u>
10. <u>Firefox OS</u>	10. <u>2013</u>

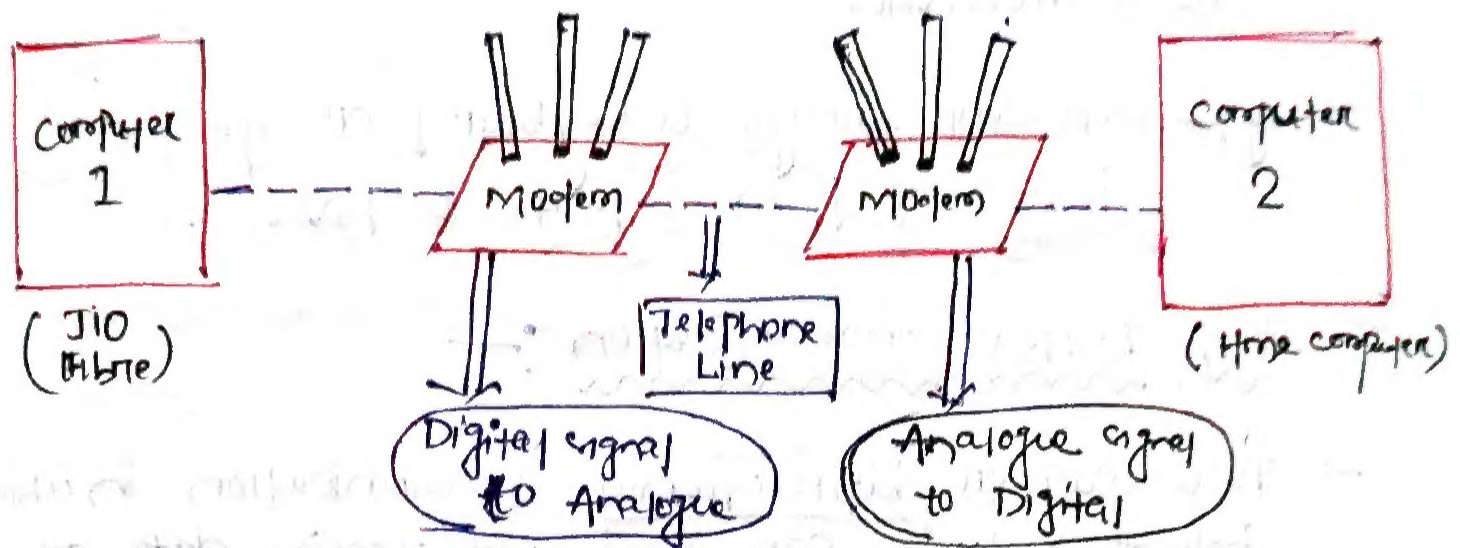
#### Diff types of Port :-

1. PS 2 Port :- 6 Pin [Keyboard, Mouse]
2. VGA / Video Graphics Array Port :- 15 Pin [connect monitor]
3. DVI / Digital Visual Interface :- [connect monitor]
4. HDMI Port / High Definition Multimedia Interface :- 19 Pin [TV, projector]



## • Facts Related to Internet Connection :

In order to get Internet connection, we need modem (modulator-demodulator). Modem converts the digital signal from the computer into an analogue signal that can travel through the telephone lines, & vice-versa.



**ROUTER** :- It is also attached to access the network.  
• It is used to connect two diff<sup>n</sup> network.

**MODEM** :- It connects our home network to our internet service provider (Jio Fibre) and a **ROUTER** lets all our wired and wireless devices use our internet connects at once & allows them to talk to one another directly.

### SHORT-CUT KEY

1. **BOOKMARK** the current page = **Ctrl + D**



## :- TYPES OF COMMUNICATION :-

### 1. Simplex communication :-

→ One way or unidirectional communication between two devices in which one device is sender & the other one is receiver.

→ Eg:- Data sent through a keyboard or speaker, Data sent from satellite to T.V.

### 2. Half Duplex Communication :-

→ Two way or bidirectional communication in which both the devices can send and receive data or control signals in both directions but not at the same time.

→ Eg:- Walkie-talkie

### 3. Full Duplex Communication :-

→ Two way or bidirectional communication in which both the devices can send & receive data simultaneously.

→ Eg:- connect between two computers.

## :- VOIP :- [voice over Internet Protocol]

→ communication methodology designed to deliver both voice and multimedia communications over Internet Protocol.

## :- VOLTE :- [voice over Long Term Evolution]

→ It is a standard for high speed wireless communication for mobile phones, including IoT & wearables.



## Key board shortcuts :-

Ctrl + A = Select All

Ctrl + B = Bold

Ctrl + C = Copy

Ctrl + E = Centre Alignment

Ctrl + I = Italic

Ctrl + J = Justified Alignment

Ctrl + L = Left Alignment

Ctrl + N = New Blank Document

Ctrl + O = Open existing document

Alt + F12 = Save as

Ctrl + Home = Go to the beginning of the file

Alt + Shift + Tab = Switch to previous opened program

Ctrl + U = Underline

Ctrl + K = Hyperlink

Ctrl + R = Right Alignment

Alt + Tab = Switch to next opened program

Ctrl + Y = Redo

Ctrl + Z = Undo

Ctrl + W = Close file

Ctrl + X = Cut

Ctrl + V = Paste

Ctrl + S = Save

Alt + F7 = Spell check

Alt + F2 = Edit / Rename

Ctrl + End = Go to the end of the file

Ctrl + F4 = Close window / sheet doc

Ctrl + P = Print

## NOTE

**ENIAC** :- Electronic Numerical Integrator And Computer.

**UNIVAC** :- Universal Automatic Computer. [1st commercial computer]

**EDVAC** :- Electronic Discrete Variable Automatic Computer.

**EDSAC** :- <sup>[J V Newman]</sup> Electronic Delay Storage Automatic Calculator.